

## Mask Set Errata for Mask 0N23N

This report applies to mask 0N23N for these products:

- S912ZVC19F0MKH
- S912ZVCA19F0WKH
- S912ZVCA19F0MKH
- S912ZVCA19F0MLF
- S912ZVC19F0MLF

**Table 1. Errata and Information Summary**

Erratum ID	Erratum Title
e8188	ADC: High current in Stop Mode

**Table 2. Revision History**

Revision	Changes
0	Initial revision
06 MAR 2015	No changes in this revision

### **e8188: ADC: High current in Stop Mode**

**Description:** The ADC can take a higher current in Stop Mode (500 $\mu$ A increasing over time to about 1mA per ADC instance) if the ADC is enabled and conversions have been done.

There is a software workaround available.

**Workaround:** This software workaround has been validated.

The subroutine ADC0\_stop\_current\_workaround takes about 105 bus clock cycles (ECLK) on S12ZVM128.

The subroutine must be executed for each ADC instance performing conversions before Stop Mode entry.

Before the workaround subroutine is executed, the ADC must be initialized (command list pointers and result list pointers have valid addresses).

Please note:

- All the conversion commands of List 0 must be valid (no illegal channel, no illegal SMP value)
- ADCFMT[SRES] value must not be illegal
- The command fetch must not cause an illegal access flag

```
void main(void) {
...
DisableInterrupts; // Shutdown sequence is not interruptible until STOP
...
ADC0_stop_current_workaround(); // Subroutine must be executed with interrupt protection
asm(andcc #0x6f); /* CCW settings: S = 0, I = 0 */ asm(stop); /* MCU enters Stop mode if S =
0 in CCW */ /* I-mask interrupts will be enabled because I = 0 in CCW */ ... }

//Workaround to avoid ADC high current during STOP mode
//ADC will be disabled in this function
//Therefore following register are cleared:
//Address | Register | Description
//-----+-----+-----
//0x02 | ADCSTS | CSL_SEL, RVL_SEL will be restored at the end of the function
//0x08 | ADCEIF | Error interrupt flags
//0x09 | ADCIF | Interrupt flags (SEQAD_IF, CONIF_OIF)
//0x0C-0x0D: | ADCCONIF | Conversion interrupt flags, EOL (end of list) interrupt flag
//0x0E-0x0F: | ADCIMDRI | Intermediate result information (must be stored by the customer
before,
// | | if this information is still needed after the function execution)
//0x10 | ADCEOLRI | EOL result information (must be stored by the customer before,
// | | if this information is still needed after the function execution)
//0x1C | ADCCIDX |
//0x20 | ADCRIDX |

void ADC0_stop_current_workaround (void) {
byte tmp_ADCxCTL_0 = ADC0CTL_0; // Save customer settings, these values will be restored
afterwards byte tmp_ADCxTIM = ADC0TIM; byte tmp_ADCxSTS = ADC0STS; ADC0CTL_0 =
0x00; // Disable ADC ADC0TIM = 0x00; // ADC is set to maximum frequency // Device
specification of allowed frequency is ignored, // the ADC conversion is stopped when reaching
error state // There is no conversion result generated. ADC0CTL_0 = 0x88; // ADC is enabled,
single access mode data bus, restart mode ADC0CTL_0 = 0x88; // Re-do in order to
guarantee ADC is ready for requests before Restart Event occurs ADC0FLWCTL = 0x20; //
ADC is restarted, RSTA bit is set: the first command of list 0 is // loaded from memory. The
command type does not matter, the conversion // is immediately stopped while
```

```
(ADC0FLWCTL_RSTA == 1) {} // Wait for restart completion (within a few clock cycles)
ADC0FLWCTL = 0x40; // Start conversion (TRIG) ADC0FLWCTL = 0x40; // The second TRIG
immediately generates a TRIG_EIF, ERROR state is entered while (ADC0EIF_TRIG_EIF ==
0) {} // Wait for trigger error interrupt flag (within a few clock cycles) ADC0CTL_0_ADC_SR =
1; // Execute ADC soft-reset (SR), ADC enters IDLE state while (ADC0STS_READY == 0) {} //
Wait for ADC soft-reset done (within a few clock cycles) ADC0CTL_0 = 0x00; // ADC is
disabled ADC0TIM = tmp_ADCxTIM; //Restore previous customer settings ADC0STS =
tmp_ADCxSTS; ADC0CTL_0 = tmp_ADCxCTL_0; // ADC0CTL_0 is the last one to be
restored, in case ADC was enabled before... }
```

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